

Girls Minnesota High School Bowling Rules and Regulations (2012)

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SECTION 1: DEFINING THE STRUCTURE OF MINNESOTA HIGH SCHOOL BOWLING

1.01 Management

The management of Girls Minnesota High School Bowling (GMHSB) shall be vested in the Bowling Proprietors Association of Minnesota (BPAM) and the Triad commission. The Triad commission is a group of three volunteers appointed by the BPAM's Board of Directors to set forth policy and guidelines, and to make decisions regarding matters not covered by these rules. The commissioners for the 2012 season are Theresa Schroeder of Blaine, Scott Koecheler of Mendota Heights, and Jim O'Reilly of Zumbrota. A simple majority of the Triad will constitute a quorum. Any questions or problems related to Girls Minnesota High School Bowling should be directed to Josh Hodney at the BPAM state office. If no rule or precedence exists, BPAM staff will contact the Triad to make a ruling.

1.02 Captain's Practice

Athletes, at their discretion, may participate in Captain's Practice. Captain's Practice must be completely voluntary. Players cannot be punished or penalized for not participating in Captain's Practice. Captains may invite students that are not currently on the team that may be interested in joining the team to participate in Captain's Practice. No interaction between a coach and player(s) may take place ON OR NEAR THE LANES anytime during Captain's Practice. No head or assistant coaches shall be on the lanes or in the settee area while Captain's Practice is taking place, unless a coach is an owner, coach/manager, or employee of a bowling center and their job duties require them to be near the lanes while Captain's Practice is taking place. Bowling centers are not obligated to donate any space, time or lineage to any high school bowling team outside of the GMHSB season. Each violation will result in a team forfeiting five games (one match) in the upcoming season.

1.03 Team Practice and Tryouts

A team may have its first practice or tryouts with coaches present no earlier than December 15, 2011. Coaches are allowed to work with and interact with the team. Each violation will result in a team forfeiting five games (one match) in the upcoming season.

1.04 Conference Season Schedules and Conference Tournament Requirements

Each conference will begin its season no earlier than January 2, 2012 and complete its regular season schedule no later than March 31, 2012. In conferences where there are nine or fewer teams, each team in a conference must compete in at least two matches with every other team in the conference. In conferences where there are ten or more teams, each team must compete in at least one match against every team in the conference. In conferences where there are ten or more teams, schedules shall not be disproportionate (i.e. a team cannot bowl against some teams three times and against other teams only one time). Teams will bowl five (5) game matches, regardless of wins and losses (i.e. if a team wins the first three games the last two must still be bowled). The sponsoring bowling centers in a conference are responsible for determining the best day of the week (and starting times) to hold conference meets. Bowling centers should seek input from the conference coordinator and the coaches in the conference.

1.05 Postponements

The host center and the conference coordinator will determine cause to grant postponement. It is the job of the conference coordinator to contact the head coach of all teams affected by the postponement, to verify that all coaches are aware of the schedule change, and to reschedule the event in a timely manner.

1.06 Conference make-up

A Minnesota High School Bowling conference is made up of at least four varsity teams representing no less than four high schools (or school districts). One individual called the conference coordinator will manage each conference. The sponsoring bowling centers and the coaches in each conference are responsible for designating who will be the conference coordinator each year. The conference coordinator shall only be appointed for a term of one season at a time. Each conference must hold a meeting prior to the beginning of each bowling season, either in person or via conference call. It is at this preseason meeting that the conference coordinator for the upcoming season shall be designated.

1.07 Conference Coordinator Duties and Responsibilities

The following is a list of duties and responsibilities for each conference coordinator

- a. Conduct a preseason meeting and review with all coaches the changes and additions to the league rules and format
- b. Send a conference schedule to the league administrator
- c. Report conference activities to the league administrator
- d. Report to the league administrator if there are any pairings of schools in his/her conference
- e. Schedule and administer conference meets
- f. Organize and run a conference tournament
- g. Keep statistics for all teams and bowlers, and email statistics to the league administrator
- h. Make sure each team's sponsoring bowling center has paid all applicable participation fees by February 1, 2012.

- i. Arrange for pictures to be taken of the All-Conference team and All-Honors Team and have the pictures emailed or mailed into the state office.
- j. Communicate information to all coaches and sponsoring bowling centers in the conference, as well as distribute materials sent by the league administrator
- k. Assure that rosters and other paperwork have been filled out and turned into the league administrator by the due dates listed on each form
- l. Report the detailed results of the conference tournament to the league administrator within 24 hours of completion of the event
- m. Make sure that the teams that earn the right to advance to the Minnesota Qualifying Tournament (MQT) & the state tournament are aware of the uniform requirements for each tournament.

1.08 Conference Coordinator Compensation

The league administrator will pay each conference coordinator \$50.00 for each varsity team in his/her conference(s), if they complete the following:

- a. Make sure that all applicable fees for all teams are paid and sent to the league administrator (to be paid by the sponsoring bowling center) no later than February 1, 2012.
- b. Turn all rosters and other required paperwork into the league administrator by the dates specified on the paperwork
- c. Make sure a quality digital photograph of the conference's All-Conference and All-Honors team is emailed into the state office
- d. Statistics are emailed to the league administrator within 4 days of each conference meet.
- e. Submit results of the conference tournament results to the league office.

1.09 Team Coaches/Coach/managers

Coach/managers must be at least 18 years of age and out of high school. A coach/manager can coach more than one team in the conference but *must appoint* another adult to represent one of the teams at matches. Each team must have an adult representative at every meet or a team will not be allowed to compete. A team will forfeit a game if an adult representative is not present. Anyone that manages a team, even for a single meet, should be added to the official roster as a head or assistant coach. It is highly recommended that all coaches/managers receive Level II USBC and/or USA Bronze Level Training, as well as ASEP training (American Sport Education Program - <http://www.asep.com>).

1.10 Proprietors fees, duties and responsibilities

Sponsoring bowling centers are required to pay a sponsorship fee for each varsity team it sponsors. Bowling centers that are members (in good standing) with the Bowling Proprietors Association of Minnesota will pay \$175.00 for each varsity team they sponsor. Bowling centers that are not members (in good standing) of the BPAM will pay \$275.00 for each varsity team they sponsor. Checks should be made payable to CCM (Community Charities of Minnesota) and sent to the BPAM state office no later February 1, 2012. The sponsoring bowling center agrees to provide free practice lineage to the teams it sponsors. In most cases, where space permits, a sponsoring bowling center will get the opportunity to host at least one conference meet during the season. Any team that does not have its sponsorship fees by February 1, 2012 will not be allowed to compete in any matches. A team that bowls on or after February 1, 2012 that has not had its sponsorship fees paid will forfeit all games/matches. Forfeits are non-reversible.

1.11 Athlete Fees

Sponsoring bowling centers have the option to charge each bowler on each of the teams the center sponsors a participation fee of *up to* \$75.00. This money shall be used to cover the cost of uniforms (that are owned by the bowling center), practice lineage, meet lineage, the team sponsorship fee, and other expenses associated with sponsoring a high school bowling team.

1.12 Team Rosters

Rosters must be made up of female bowlers who are presently attending the school(s) that is sponsored by its sponsoring bowling center. Bowlers who are in grades 7 thru 12 are eligible. A roster shall not have less than five players on it. There is no limit to the number of students a team may carry on its roster. All bowlers from a single school must bowl on the same team. In a situation where a bowler is eligible for Girls Minnesota High School Bowling, but due to abnormal or legal circumstances is not able to bowl in the bowling center that sponsors her high school bowling team, the commissioners of high school bowling reserve the right to allow a bowler to bowl with a different high school team. Each team is limited to eight (8) bowlers for each match. Bowlers must not have, or ever had, an USBC adult certification card (non-certified bowlers may participate) since entering GMHSB. A roster may be expanded at any time prior to the start of the last week of the conference schedule if written notice (email is acceptable) to the conference coordinator is made.

Schools (teams) may legally field more than one varsity team. If a school chooses to field more than one varsity team, players must be designated to one team and cannot move after the first ball of the first game of the season has been rolled. New players may be added to either varsity team, but players cannot move from one roster to another. A zero will be given for **each** ball thrown by a bowler who violates this rule.

1.13 Bowlers that are homeschooled or attending online high school

Bowlers that are homeschooled or are attending an online high school may participate in Girls Minnesota High School Bowling, but they must do so with a team that is in the district where the bowler would attend public high school. If there is no existing team in the district where the homeschooled student resides, then league administrators will identify which existing team it is most appropriate for the student to bowl with. Homeschooled bowlers shall be at least 12 years old and scheduled to turn 13 no later than May 1, 2012. The conference coordinator and Triad commission reserve the right to request to see birth certificates for any homeschooled bowlers.

1.14 Player age and eligibility

An athlete must be less than 20 years of age as of September 1, 2011. A bowler cannot have graduated from high school or have earned her GED. In the case of a bowler who has been held back in school anytime during grades 9 - 12, no bowler shall participate in more than four seasons of high school bowling while in grades 9 – 12 (e.g. A student participates in GMHSB in 9th and 10th grade and is then forced to repeat her 10th grade year. That bowler would only be eligible to bowl in two more seasons of GMHSB). A bowler that does not meet these requirements and bowls will take a zero for every ball she throws. A conference coordinator has right to declare a bowler as ineligible if she does not have her athlete eligibility form completely filled out and turned into the conference coordinator prior to the first match of the season, or anytime thereafter.

1.15 Team Captains

Each team or coach is encouraged to name a team captain (or co-captains). If so desired, the coach may ask for a team vote (using secret written ballots) to elect a captain. Ideally, the team captain should be one of the older bowlers on the roster. The bowler(s) chosen to be team captain need not be one of the most skilled bowlers on the team. More importantly, this individual(s) should be someone of excellent character with leadership capability; a person the majority of the team looks up to and feels comfortable confiding in.

SECTION 2: THE RULES OF THE MINNESOTA HIGH SCHOOL BOWLING PROGRAM

2.01 Format

The baker-system shall be used during all Girls Minnesota High School Bowling contests. A bowler that bowls in frame #1 of a game may only bowl again in frame #6 of the same game. A bowler that bowls in frame #2 of a game may only bowl again in frame #7 of the same game. A bowler that bowls in frame #3 of a game may only bowl again in frame #8 of the same game. A bowler that bowls in frame #4 of a game may only bowl again in frame #9 of the same game. A bowler that bowls in frame #5 of a game may only bowl again in frame #10 of the same game. A ball will be counted as a zero if a bowler bowls in the wrong frame. Teams will bowl an entire game on one lane and will switch to their opponent's lane for the next game. The team on the left (or lower numbered) lane will throw the first ball of each game. Teams shall match each other frame for frame throughout an entire game. A team that gets ahead of its opponent by more than one frame at any time will take a zero for each ball it throws. All regular season matches shall be the best 3 of 5 games (5 games must be bowled, even if a team wins the first three games). No individual or team statistics will count if a regular season match does not last five games. All conference tournaments will be single elimination tournaments, best 3 of 5 games. Teams will be seeded according to their standings after completion of the conference schedule. During conference tournament play 5 games do not need to be bowled (i.e. if a team wins the first three games the match is over). If a team's opponent does not show up for a game or match it will be counted as a win for the team that is present and a forfeit (loss) for the team that is not present. In order to be credited with a win the team that is present must bowl the game/match.

2.02 Legal Line-ups

Only players from a team's current roster shall count toward a legal line-up. A zero (0) will be used for a missing player's score if a team does not have five players to participate in a game. If the missing player arrives late she can bowl in the frame that she is ready for. The team will bowl all games for each match on the same pair of lanes. Teams will bowl a complete game on one lane and then move to the other lane in the pair for the next game. **The team on the left lane shall throw the first ball of each game.** During regular season competition, if the team on the right lane throws the first ball of a game by mistake then the score of the ball thrown will not count and the bowler on the left will start the game over again by bowling first. DURING POST SEASON PLAY, a ball thrown on the wrong lane will count as a zero. A bowler may shoot a spare on the correct lane at a full rack of pins. A conference coordinator has the right to give a team a zero in any frame where a bowler's jersey number is not (correctly) indicated on a match's official score sheet (i.e. match sheet).

2.03 Substitutions

Unlimited substitutions are permitted; however, once a bowler has been removed from a game he/she may not re-enter that game. Once a bowler's name is listed on the official score sheet, and the game has started, that bowler is officially part of the line-up whether he/she has thrown a ball or not. A player's position in the line-up may not change within a game. A substitute bowler cannot enter a game to shoot a spare for any reason. A bowler must bowl a complete frame. If a player cannot complete a frame he/she will receive zero for the remaining balls. An opponent's coach and scorekeeper must be notified of a substitution before a substitute bowler throws her first ball. Failure to notify the opponent's coach and scorekeeper of a substitution will result in a zero pin-fall for those balls thrown by the illegal substitute. **Prior to each match, it is the head coach/manager's responsibility to identify who the opponent's scorekeeper is.**

2.04 Pairing

A paired team consists of two or more high schools joining to become one team. The only justification for creating a paired team is that a single high school cannot provide enough bowlers to have its own team (at least 5 players). All teams wishing to be paired must apply for pairing by submitting a written request to the BPAM state office. Teams should use form PA-1 to apply for pairing. Even if two or more schools have been paired in the past a pairing is not legal for the current season until the Triad commission has approved the request. Any team that fails to get league approval for a team pairing may be forced to take losses for all games in which the illegally paired team competed. All pairings should be reported to the conference coordinator and the BPAM state office no less than seven (7) days before the season begins. All students from a school must bowl on the same team. Schools wishing to pair must make a reasonable attempt to pair with a team in a neighboring community. To preclude a state of "competitive disadvantage" the Triad commission reserves the right to reject any proposed pairing.

2.05a Grades and attendance

Students are eligible for participation if enrolled in the high school from the beginning of the semester. Students enrolled after the beginning of the semester will gain eligibility at the start of the third week or on the 15th calendar day after enrollment. Students must be properly registered, attending school and classes regularly, and enrolled in the required number of credits. A bowler/student that is suspended or expelled from school is ineligible to practice or compete in any contest as long as they are not attending school.

A coach may ask his/her bowlers to provide report cards if he/she so chooses. Because this is a matter of privacy it is up to each bowler or the bowler's parents to decide if they wish to provide such information. If a coach becomes aware that a bowler is not sustaining an average grade level of C or higher then it is the coach's duty to suspend that bowler until that bowler's grade average has risen to a level of C or higher. Coaches, at their discretion, may request that athletes participate in study groups. Attendance at study groups shall not be required. It is up to each bowler and her guardians if they choose to participate in such an activity.

The BPAM recognizes that some teams are eligible to receive club letters/awards from their school. Club status from a school may require that student athletes achieve a specific academic standard in order to be eligible to compete in extracurricular activities. In situations where an eligibility agreement is in place between a team's coach/sponsoring bowling center and the team's school(s), the more restrictive attendance and academic requirements shall apply.

2.05b Bowlers may elect to be honored for their grades

Any bowler who averages a 3.0 ("B") or higher grade point average on any report card during the 2011-12 school year may send a copy of her report card into the league administrator. Bowlers with averages of 3.0 or higher who send in their grades will be recognized on the Girls Minnesota High School Bowling website at www.girlsmhsb.org. Sending report cards to the BPAM is optional and is the decision of each bowler and her guardian(s).

2.06 The settee area and coach/manager's position

During GMHSB competition, coaches/managers must remain at the back of the settee area (the area behind the approach and in front of the concourse) and stay out of the field of play (including "the bowlers' area" where bowlers sit/stand when they are not bowling). If it is unclear where the settee area begins and ends then the conference coordinator will define the area in which coach/managers are allowed to stand/sit. Coaches may move forward into the bowlers' area only in between games and matches (or if a player injury occurs and physical assistance from a coach/manager is required). Violations will result in a team taking a zero for each frame in which a coach/manager or scorekeeper is in the bowlers' area during competition. Dependent on the amount of space in a given bowling center, a conference coordinator shall determine prior to each conference meet how many coaches/managers or scorekeepers can be in the back of the settee area (maximum of 2 persons). Only coaches/managers and scorekeepers that are dressed according to the guidelines in rule 2.13b shall be allowed in the back of the settee area. Violations of dress code by coach/managers or scorekeeper in the back of settee area will result in a team taking a zero for each frame in which a coach/manager or scorekeeper is present. A team will take a zero for each and every frame in which the number of coach/managers or scorekeepers exceeds the allowable amount during competition, as predetermined by the conference coordinator.

2.07 Penalties for misconduct

Abusive language, harassment of any kind, and unsportsmanlike conduct during practices, warm-ups, or competition will not be tolerated. Athletes, coaches, and fans can all be penalized for unsportsmanlike conduct. The conference coordinator shall deal with each incident on a case-by-case basis. A conference coordinator shall decide whether a team or an individual is guilty of misconduct. Penalties and offenses by individuals will carry over from the most recent fall season of Minnesota High School Bowling to the current winter season of Girls Minnesota High School Bowling. Should the conference coordinator feel that there has been misconduct the penalties for each offense are as follows:

Team offenses

- 1st OFFENSE: Verbal Warning
- 2nd OFFENSE: Team forfeits game
- 3rd OFFENSE: Team forfeits one match
- 4th OFFENSE: Team forfeits two matches

Individual offenses

- 1st OFFENSE: Verbal Warning
- 2nd OFFENSE: Individual is disqualified for the match in progress (if applicable) plus the next three matches. Must total 4.
- 3rd OFFENSE: Individual is expelled for the remainder of the season and all post-season play

NOTE: For post-season play, there are no verbal warnings. All misconduct will be penalized after one offense.

2.08a Penalties for severe misconduct (taunting)

Taunting is aggravation by deriding or mocking or criticizing. A player, coach, or parent that is deemed to be guilty of taunting a bowler while he/she is bowling (or about to bowl) will earn her team a zero for the tenth frame of the current game. If the team already has a zero for the tenth frame then the penalty will be allocated to the tenth frame of the next game (regardless of the opponent). Penalties and offenses by individuals will carry over from the most recent fall season of Minnesota High School Bowling to the current winter season of Girls Minnesota High School Bowling. Additionally, if the guilty party is a player or coach then the following penalties will also be enforced:

- 1st OFFENSE: Player or coach is suspended for the current match, plus the next four consecutive matches
- 2nd OFFENSE: Player or coach is expelled for the remainder of the season and all post-season play
- 3rd OFFENSE: Player or coach is banned from Minnesota High School Bowling for life. Those who are banned from MHSB have the right to write a letter to the Triad and request reinstatement to the league

2.08b Penalties for severe misconduct (alcohol, tobacco, violent behavior)

At any time, regardless of the quantity, a student shall not: (1) use a beverage containing alcohol; (2) use tobacco; or (3) use or consume, have in possession, buy, sell, or give away any other controlled substance. No alcoholic beverages, smoking or chewing tobacco will be permitted (by an athlete, coach or spectator) on the concourse area of the lanes in use while any conference practices, matches or tournaments are taking place. No verbal warnings will be given to coaches or athletes regarding the consumption of alcohol or the use of tobacco. **Penalties and offenses by individuals will carry over from the most recent fall season of Minnesota High School Bowling to the current winter season of Girls Minnesota High School Bowling.** For a coach or athlete found to be guilty of such matters the penalties are as follows:

1st OFFENSE: Player or coach is suspended for the next four consecutive matches

2nd OFFENSE: Player or coach is expelled for the remainder of the season and all post-season play

3rd OFFENSE: Player or coach is banned from Minnesota High School Bowling indefinitely. Those who are banned from MHSB have the right to write a letter to the Triad and request reinstatement to the league.

2.09 Penalties for severe misconduct (bowling for rewards)

From the day a bowler joins Girls Minnesota High School Bowling until the day (s)he no longer wishes to participate in the league (i.e. if a bowler participates from 7th – 12th grade then it is a period of over 2000 consecutive days) (s)he is not allowed to bowl in any league, tournament or open-event (including, but not limited to, moonlight or cosmic bowling) where cash prizes are awarded. Whether cash prizes are accepted or declined the bowler is guilty of misconduct and will be excused from GMHSB indefinitely. Prizes that are won in USBC youth certified events are legal. Cash prizes awarded as scholarships won in adult singles tournament competition is also legal IF the tournament rules state clearly that this is how youth prizes will be awarded. Bowlers may also participate in adult singles competition If the bowler signs a USBC Prize Waiver. This form is acceptable only for use in adult singles competitions where cash or bonds are offered and/or any merchandise prizes valued greater than \$500. The USBC Prize Waiver is NOT ACCEPTABLE for use in team (2 or more players) competition including, for example, Adult/Youth team competitions.

2.10 Amateur status

Participants in GMHSB must be an amateur bowler. A student may not receive cash or merchandise for participation in any bowling event, unless the merchandise was won in a youth or youth/adult bowling event. A student does not lose their amateur status because of reimbursement for officiating, instructing, teaching or coaching a sport.

2.11 Malicious behavior

A bowler that commits an especially heinous act could be subject to season or indefinite expulsion from Girls Minnesota High School Bowling. The Triad Commission will make rulings regarding malicious behavior.

2.12 Player jerseys

REQUIRED: Player jerseys shall be shirts with collars (often called “polo” or “golf” shirts) or performance tees or jersey tees (such as those provided by Gemini Sports Marketing or Jazzy Ape Custom Sports Apparel). Uniform numbers must be on the back of all jerseys. Uniform numbers may 1) appear on the left or right shoulder as three or four inches in size or 2) be large and placed on the center of the back of a jersey. Jersey numbers shall only have one or two digits (00 – 99 are acceptable).

A bowler who has a jersey from the fall season of Minnesota High School Bowling may wear that same jersey for the winter season of Girls Minnesota High School Bowling, even it results in players on the same team not having matching jerseys.

OPTIONAL: The name of the high school(s) being represented may appear on the front of the jersey. The name of the high school or its mascot may appear on the back of the jersey. The name of the team’s sponsoring center may appear somewhere on the jersey. Jersey numbers may also appear on the front of jerseys. Jerseys may contain first and/or last names of bowlers. Nicknames are not permitted. If a conference has a conference logo that logo may appear on the sleeve of a jersey. Team captains may have a “C” on their jersey. The “C” can appear on the bowler’s front left side, above her chest and below her left shoulder.

2.13a Player uniforms for regular season play

During regular season competition all bowlers must wear their jersey. Any player without a jersey will not be allowed to bowl. Jeans and slacks are the only leg-wear that an athlete may wear during warm-ups or conference competition. Bowlers are strongly encouraged to wear slacks during **regular season** play. Pants shall not be cut-off, ripped, tattered or torn. Pants shall come down to the top of a bowler’s shoes. Capri pants are not allowed. No hats shall be worn. Pants must be worn at a level so that no underwear is visible. During conference matches the conference coordinator is responsible for deciding which uniforms are acceptable **for competition.**

2.13b Coach/manager dress code for regular season play

Head and assistant coach/managers must wear slacks (no jeans or sweatpants) and a collared shirt **(or a jersey that matches what his/her players are wearing)** during regular season competition. If a **coach/manager** is required to wear a dress at work on the same day of a meet then she may wear a dress while coaching. Coaches shall not wear hats during competition.

2.13c Player uniforms for postseason competition (conference tournament, all-conference, MQT, and state)

During postseason competition, players must wear a uniform as defined in 2.12 and 2.13a. Moreover, **jeans are not allowed (no blue jeans, black jeans, tan jeans, designer jeans, etc.)** and slacks must be worn.

2.13d Coaches' dress code for postseason competition (conference tournament, all-conference, MQT, and state)

During post-season competitions, head and assistant coaches must wear slacks (no jeans or sweatpants) and a collared shirt (or a jersey that matches what his/her players are wearing) during competition. Coaches shall not wear hats during competition.

2.13e Sponsors' names on uniforms

Only the name of the high school(s) being represented and the name of the sponsoring bowling center may appear on the uniform. No other sponsors will be permitted to appear on any uniform. There will be no exceptions to this rule. Should the BPAM obtain a league wide sponsor(s) the Triad commission may elect to add the name and/or logo of that sponsor to player uniforms anytime during the season.

SECTION 3: GUIDELINES, RECOMMENDATIONS & FURTHER INFORMATION

3.01 Conference Standings

Standings will be determined by each team's record. The principal statistic that will determine standings within a conference will be matches won and lost. If two teams have the same number of matches won and loss then the following statistics, in the order stated, will be used to determine which team will finish higher in the standings:

1. Games won and lost
2. Total pin-fall (throughout the season)
3. Head to head competition

Matches can only be won or lost. There shall not be any ties for matches. Total pins for five games should be used to determine the winner of a tied match. If two teams have the same total pin-fall then a 9th and 10th frame will be bowled. If a tie still exists, additional 9th and 10th frame roll-offs will be bowled as many times as necessary to determine a winner. The player who bowled in the 9th frame of the last game of the current tied match will bowl in the 9th frame of the 9th and 10th frame roll-off. The player who bowled in the 10th frame of the last game of the current tied match will bowl in the 10th frame of the 9th and 10th frame roll-off.

3.02a Early Season Tournaments – The Winter Clash

Each season, during a weekend in January or early February, at least one early season tournament will be organized by BPAM staff. The tournament will be called The Winter Clash and will be invitational tournaments, open to any girls high school team that wishes to compete. There will be a team entry fee for each Challenge. Entries will be accepted with payment on a first come – first serve basis. Complete details of each Fall Challenge will be included in a formal invite sent out by the league administrator in December.

3.02b Post Season Tournaments – Conference Tournaments

All conference tournaments must be completed by April 8, 2012. A conference tournament shall only be held in a bowling center that is a member in good standing with the Bowling Proprietors Association of Minnesota (BPAM). Results from a conference tournament that take place in a bowling center that is not a member in good standing with the BPAM will not be considered official and the winner of that event will not earn a direct entry to the state tournament (unless the conference tournament is made up at a legal location by March 31st). A third place match shall be held at each conference tournament. All teams in a conference will be eligible for the conference tournament. Teams will be seeded according to their standings after completion of the conference schedule. All conference tournaments will be single elimination tournaments, best 3 of 5 games. During conference tournament play 5 games do not need to be bowled (i.e. if a team wins the first three games the match is over). If both teams have 2 wins and 1 tie after 5 games then total pin-fall throughout the 5 games shall determine a winner. If a tie in pin-fall exists then a 9th and 10th frame roll-off will be held until a winner is determined. If a team's opponent does not show up for a game or match it will be counted as a win for the team that is present and a forfeit (loss) for the team that is not present.

If a team does not bowl in the first round of a conference tournament, due to forfeit or because it had a first round bye, its players will get 10 minutes of warm-up on the pair of lanes where its second round match will be played. After 5 minutes of warm-up the team's opponent may join for five minutes of warm-up. Other teams bowling in the second round can begin their matches when they are ready (i.e. a team do not have to wait for the team coming off the bye to finish its 10 minutes of warm-ups before it begins its second round match).

3.02c Post Season Tournaments - State Tournament

Girls Minnesota High School Bowling's state tournament will be held at Park Grove Bowl on April 21, 2012. The number of teams eligible for the state tournament, as well as the format of the tournament, will be determined by March 22, 2012.

3.03 Post Season Tournaments - Rosters

No more than eight players are allowed in the settee area during any part of competition.

3.04 Transfer Students

GMHSB eligibility will be established in 9th grade. A student in 9th – 12th grade who un-enrolls from one high school and enrolls in another high school is ineligible to compete in any varsity competition at the new high school for a period of ninety school calendar days from the date of the transfer, unless the student's family (household) has moved to a new residence in the new school district.

3.05 All-Conference Teams

The eight bowlers with highest fill percentage at the end of the regular season will be named to each conference's All-Conference team. A minimum of seventy percent of all possible frames during regular season (in-conference) competition must have been bowled for a player to be eligible for the All-Conference team. Bowlers that are named to the All-Conference team will receive a plaque from the league office. Players

that have missed any amount of competition during the regular season or the conference tournament for reasons relating to misconduct as defined by rules 2.08 and 2.09 will not be eligible for their conference's All-Conference team. If a MHSB coach has reason to believe that a (potential) All-Conference member should not be named to the team, a complaint (kept anonymous unless permission is granted otherwise) may be filed with the league office. The Triad will make a decision on all complaints as quickly as possible. League officials reserve the right to revoke a bowler's All-Conference status any time before April 15, 2012 if an All-Conference bowler is found guilty of misconduct or severe misconduct. If a bowler's All-Conference status is revoked then the bowler with the ninth highest fill percentage during the regular season shall be named to the conference's All-Conference team.

3.05b All-Honors Team

Each conference will select an All-Honors Team. 1.5 bowlers for every varsity team in the conference will make the All-Honors Team (e.g. there are 6 teams in a conference. $6 \times 1.5 = 9$. Nine bowlers will make that conference's All-Honors Team. Round up when there is a fraction, thus 10.5 will become 11). At least one bowler from each team must be named to All-Honors Team. Coaches can nominate bowlers from their team for exemplifying any/all of the following characteristics during the season or their career: Leadership; Sportsmanship; and Dedication. The characteristic(s) for which the bowler is being nominated for should be noted. **It is up to each conference to come up with a fair system for picking their All-Honors Team.** A bowler may be named to both the All-Conference Team and the All-Honors Team in the same year. Each conference's All-Honors team will be listed on the league website at www.girlsmhsb.org.

3.05c All-State Teams

The top 15 bowlers in the state (according to fill percentage) will be named First, Second, and Third Team All-State. **Out of this group of fifteen bowlers, the five bowlers with the highest strike percentage will be named First Team All-State; the five bowlers who rank 6th – 10th in strike percentage will be named Second Team All-State; and the five bowlers who rank 11th – 15th in strike percentage will be named Third Team All-State.**

3.06 Bowling Blinds

When a conference has an odd number of teams the team that does not have an assigned opponent will bowl a five game *match* against the conference field. In order to earn a win the team must outscore just one team in the field. To win the match the team must outscore at least one team in the field three out of five times. The team with an unassigned opponent will bowl unopposed, but shall pace itself with teams on the lanes to its right or left. Individual and team statistics will count when bowling a blind.

3.07 Use of electronic devices during bowling

The use of CD players, MP3 players, and cellular phones by bowlers or coaches is not allowed during warm-ups or competition.

3.08 Switching hands during competition

A bowler is not allowed to switch bowling hands in the middle of a **frame or** game, even if injured. A bowler may switch from a single handed throwing style to a two-handed approach, or vice versa, as long as the ball is released with the same dominant hand throughout a game. A two-handed **delivery** is different than a two-handed **approach**. A two-handed **delivery** is only used when equal-force from two hands are used at the point of release (such as when a ball is thrown underhand, between the legs). Any time two hands are on the ball and one hand is used to put more force on the ball than the other hand, this constitutes a two-handed **approach**. The first ball a bowler throws in a game will determine the hand that bowler must use for the duration of that game. A bowler that throws a ball with a different hand during a game will take a zero for the illegal ball(s) thrown.

3.09 Changing the surface of the ball

Once a ball has been put into competition its surface cannot be altered. A bowler can alter the surface of a ball (using steel wool, sandpaper, or rubbing alcohol) before a match begins or in between matches. A bowler may not alter the surface of the ball during or between games. Wiping a ball with a dry towel is allowed at any time. A ball that is rolled that has been altered during a match will be counted as a 0.

3.10 Timeouts

There are no timeouts in Girls Minnesota High School Bowling. A stoppage in play should only occur when a player is injured and cannot leave the approach by her own power, or when a coach believes that a mistake or foul has been committed.

3.11 All matters not covered by these rules

The state laws in Minnesota, the general rules of bowling, the use of common sense, the Triad commission of Girls Minnesota High School Bowling, and the BPAM's Board of Directors shall govern all matters not covered by these rules.

3.12 Statistics

Girls Minnesota High School Bowling recognizes only one way of keeping statistics. A bowler / team either fills a frame or leaves it open. Strikes and spares are worth equal amounts. Although a coach may wish to keep track of such statistics as "strike percentage" or "spare percentage," league officials are only concerned with "fill percentage" and total pin-fall. You will see in Chart 3.12A a bowler's fill percentage (column F) is established by adding a bowler's strikes and spares (columns B & C) and dividing the sum of those columns by the total number of frames the bowler has bowled (column E).

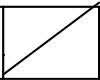
Chart 3.12A

A	B	C	D	E	F
Team XYZ	X	/	O	Total	Fill %
Alice Smith	28	31	20	79	74.68%
Jane Smith	20	20	38	78	51.28%
Melissa Johnson	25	23	42	90	53.33%
Nora Johnson	42	31	50	123	59.34%
Lisa Frank	23	39	43	105	59.04%

The tenth frame could be counted as 1, 2 or 3 frames (in terms of statistics), depending on what occurs in that frame. In order for the chance to be counted as a frame (and a chance to *achieve* a fill) a bowler must have the opportunity to fill the frame. If a bowler knocks down seven pins, but does not have the opportunity to pick up the spare because that was her third ball then the 7-pin knockdown will not go into the books as a frame and the bowler will not be penalized (for not *achieving* a fill). For further clarification, please refer to Chart 3.12B.

Chart 3.12B

9		10			Details on the tenth frame
7	2	X	X	X	The bowler gets credit for bowling 3 frames and three fills (fill percentage of 100% for the 10 th frame)

9		10			Details on the tenth frame
7	2	8		9	Bowler gets credit for bowling 1 frame and 1 fill (fill percentage of 100% for the 10 th frame)

9		10			Details on the tenth frame
7	2	X	8	1	Bowler gets credit for bowling 2 frames and 1 fill (fill percentage of 50% for the 10 th frame)

9		10			Details on the tenth frame
7	2	X	X	8	Bowler gets credit for bowling 2 frames and 2 fills (fill percentage of 100% for the 10 th frame)